OBJECT ORIENTED PROGRAMMING WITH C#

Course Code: 5227

Learn to use the object-oriented features of the C# language for better quality code that is more reusable and maintainable.

In this course, you will learn about the features of C# that support modern object-oriented development. Those features include inheritance, interfaces, generics, collections, and events. The emphasis is on how these features support code reuse. That is, how can a software developer use these features to write code that can be used in a variety of situations? How can these features make code more extensible and maintainable over time? Finally, this course introduces you to structs and nullable value types.

What You'll Learn

- Write reusable code using inheritance, interfaces, and generics
- Use the built-in, generic collection classes
- Subscribe to existing events
- Recognize the role that structs and nullable value types play in C#

Who Needs to Attend

Software developers with basic understanding of C# syntax.

Prerequisites

Basic understanding of C# syntax and class definitions.
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| ON-DEMAND | $240 USD | 90 days |

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Date created: 10/20/2019 2:38:53 PM
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