

Course Code: 6916

Gain foundational knowledge of agile service management techniques and scrum development frameworks.

This course introduces Agile and Scrum at the foundation level, and will enable the candidate's knowledge of the agile service management techniques and scrum development frameworks.

Agile scrum is about working together to successfully reach the goal. Agile methodologies are popular approaches in software development and are increasingly being used in other areas. Scrum practices include establishing cross-functional and self-managing teams, producing a working increment of software at the end of each iteration or Sprint.

Students attending the Agile and Scrum Foundation course will receive a voucher to take the Agile Scrum Foundation Certification exam.

## What You'll Learn

### Students will learn:

- · Agile Way of Thinking
- Scrum Practices
- Scrum Events
- The Importance of the Backlog
- Definition of Done

### Who Needs to Attend

This course is suitable for all professionals looking to keep their knowledge up to date with the latest developments in the fields of IT and Project Management, particularly those leading or participating in projects. In particular, the certification is suitable for professionals working in the areas of: Project Management; Software development; IT Service Management; and Business Management. This certification is highly recommended before starting a Scrum project.

## **Prerequisites**

Familiarity with IT and IT service management is recommended.



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**CLASSROOM LIVE** 

\$1,695 USD

2 Day

## Classroom Live Outline

## **Agile Way of Thinking**

- 1.1 Concepts of Agile and Scrum
- 1.1.1Recognize how adaptation to an Agile environment works
- 1.1.2 Recognize how Agility brings predictability and flexibility
- 1.1.3 Describe the Agile Manifesto
- 1.1.4 Recognize parts of the Agile framework such as Pair Programming, Test Driven Development, Continuous Integration, Continuous Refactoring and Collective Code Ownership

## **Scrum Practices**

- 2.1 Scrum roles
- 2.1.1 Explain the Product Owner role
- 2.1.2 Explain the Scrum Master role
- 2.1.3 Explain the Development Team role
- 2.1.4 Recognize the role of a traditional Project Manager

#### **Scrum Events**

- 2.2.1 Explain the characteristics of time-boxed events
- 2.2.2 Explain the characteristics of Sprints
- 2.2.3 Explain the characteristics of the Daily Scrum
- 2.2.4 Explain the characteristics of the Sprint Review and the Sprint Retrospective

## The Importance of the Backlog

- 2.3.1 Explain the characteristics of a good Product and Sprint Backlog
- 2.3.2 Recognize good User Stories and Backlog Items

2.3.3 Explain how to refine the Product Backlog Items

## **Definition of Done**

2.4.1 Explain the importance of a good Definition of Done View More



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VIRTUAL CLASSROOM LIVE

\$1,590 USD

2 Day

## Virtual Classroom Live Outline

## Agile Way of Thinking

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- 1.1.3 Describe the Agile Manifesto
- 1.1.4 Recognize parts of the Agile framework such as Pair Programming, Test Driven Development, Continuous Integration, Continuous Refactoring and Collective Code Ownership

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## View More

Feb 5 - 6, 2026 | 8:30 AM - 4:30 PM EST

May 28 - 29, 2026 | 8:30 AM - 4:30 PM EDT

Jul 9 - 10, 2026 | 8:30 AM - 4:30 PM EDT

Sep 21 - 22, 2026 | 8:30 AM - 4:30 PM EDT



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PRIVATE GROUP TRAINING

2 Day

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