

INDESIGN FUNDAMENTALS: AN INTRODUCTION TO INDESIGN CC

Course Code: 7587

This course provides a thorough overview of the interface, the tools, the features, and the production tips for page layout and design using InDesign.

Students will learn how to implement Adobe InDesign CC as the software speaks the language of professional designers, delivering unparalleled creative freedom, productivity, and precision for designing superb pages. It works seamlessly with Adobe Photoshop and Adobe Illustrator, providing a single integrated design environment that doesn't interrupt creative process. This 3-day course provides a thorough overview of the interface, the tools, the features, and the production tips for page layout and design using InDesign. The course is an ideal combination of instructor-led demonstration and hands-on practice.

What You'll Learn

Students will learn,

- Introducing the Workspace
- Getting to Know InDesign
- Setting Up a Document
- Working with Objects
- Working with Color
- Flowing Text
- Editing Text
- Working with Typography
- Working with Styles
- Creating Tables
- Importing and Modifying Graphics
- Printing and Exporting

Who Needs to Attend

Professional designers who are new to InDesign.

Prerequisites

- Practical working knowledge of computers and basic Mac OS X or Windows

skills.

- Photoshop Fundamentals: An Introduction to Photoshop class or equivalent experience is recommended.

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CLASSROOM LIVE

\$1,195 USD

3 Day

Classroom Live Outline

Module 1: Introducing the Workspace

- Looking at the workspace
- Working with panels
- Customizing the workspace
- Changing the magnification of a document
- Navigating through a document
- Using context menus
- Modifying Interface preferences
- Resetting InDesign Preferences

Module 2: Getting to Know InDesign

- Viewing rulers, guides, and grids
- Preflighting as you work
- Adding text
- Working with styles
- Working with graphics
- Working with objects
- Working with object styles
- Viewing a document in Normal, Trim, & Presentation mode

Module 3: Setting Up a Document

- Creating and saving custom document settings
- Creating a new document
- Creating and using Bleeds
- Switching between open InDesign documents
- Working with master pages
- Using the Layout > Creating Guides command

- Applying master pages to document pages
- Adding new document pages
- Rearranging and deleting document pages
- Changing the size of pages
- Using the File > Adjust Layout command
- Adding sections to change page numbering
- Overriding master page items on document pages
- Viewing and navigating pages and spreads

Module 4: Working with Objects

- Working with layers
- Creating and modifying text frames
- Creating and modifying graphics frames
- Adding metadata captions to graphics frames
- Placing and linking graphics frames
- Changing the shape of a frame
- Wrapping text around a graphic
- Modifying the shape of frames
- Transforming and aligning objects
- Selecting and modifying grouped objects
- Flowing Type along on a Path
- Drawing Lines and creating Arrowheads
- Creating and Exporting QR codes

Module 5: Working with Color

- Managing color
- Defining printing requirements
- Creating and applying colors
- Working with gradients
- Working with Color Groups
- Creating a tint
- Creating a spot color
- Applying colors to text and objects
- Using advanced gradient techniques

Module 6: Flowing Text

- Flowing text into an existing frame
- Flowing text manually
- Creating text frames while flowing text
- Creating threaded frames automatically
- Flowing text automatically
- Deleting Extra Paragraph Returns and Spaces
- Applying paragraph styles to text
- Adjusting columns
- Creating text frames with Gridify
- Adding a jump line page number

Module 7: Editing Text

- Finding and changing a missing font
- Entering and importing text
- Finding and changing text and formatting
- Checking spelling
- Editing text by dragging and dropping
- Using the Story and Copy Editor
- Using Track Changes

Module 8: Working with Typography

- Adjusting vertical spacing
- Working with fonts, type styles, and glyphs
- Fine-tuning columns
- Changing paragraph alignment
- Creating a drop cap
- Adjusting letter and word spacing
- Adjusting and creating line breaks
- Setting tabs
- Adding a rule above a paragraph
- Working with paragraph rules and shading

Module 9: Working with Styles

- Creating and applying paragraph styles
- Creating and applying character styles
- Nesting character styles inside paragraph styles
- Creating and applying object styles
- Creating and applying table and cell styles
- Globally updating styles
- Loading styles from another document
- • Using InDesign Libraries with styles

Module 10: Creating Tables

- Working with tables
- Creating a table
- Converting text to a table
- Changing rows and columns
- Formatting a table
- Adding graphics to table cells
- Creating a header row
- Creating and applying table and cell styles

Module 11: Importing and Modifying Graphics

- Adding graphics from other programs
- Comparing vector and bitmap graphics
- Managing links to imported files
- Updating revised graphics
- Adjusting display quality
- Importing and sizing graphics

- Editing placed graphics
- Working with dropped backgrounds
- Importing native Adobe graphic files
- Using Subject Aware Text Wrap
- Filling Type with a graphic
- Using an InDesign library to manage objects
- Using Adobe Bridge to import graphics

Module 12: Printing and Exporting

- Preflighting
- Packaging files
- Creating an Adobe PDF proof

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PRIVATE GROUP TRAINING

3 Day

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